RHODESIA AND NYASALAND

ARMY

Company and Piace Operation Orders Suggested Headings & Sequence

> Attack Defence Withdrawal River Crossing Patrols

> > 174-3 5 5-4.

LAYOUT OF OP ORDERS

THE LAYOUT AND GEN NOTES

LAYOUT

1. SIT

a. En Forces

These sub paras are self explanatory, they must always be given under this para.

b. Friendly Forces

c. Atts and Dets

"No change"—"NIL" may be used in conjunction with them but all three sub paras must be mentioned.

2. MISSION

A clear concise statement of the task to be accomplished.

- 3. EXECUTION
 - a. Gen

This will always be given at the beginning of this para, it will contain a brief outline of how the mission is to be carried out.

- b. In subsequent sub paras allot each sub unit and det of 2 Gp HQ Coy and the supporting arms the specific tasks they have to perform to carry out the mission.
- c. Grouping at coy and pl level will normally be incl in these sub paras. *e.g.* In an attack op the tasks are given thus:---

d. 2 pl RIGHT ASLT PL Task: Capture e. Grouping: (1) Asit (2) On Reorg Reorg: Area facing

f. The order is own sub units in order LEFT, centre, RIGHT dets of 2 Gp HQ Coy in order mors, MMG, A tk, pnr and then supporting arms as follows—armour, arty, engr. g. The last sub para of this para will always be "Coord Instrs". It will contain instrs applicable to two or more sub units nec to make the plan work.

4. ADM and LOG

Give the adm arrangements required to ensure the accomplishment of the mission.

5. COMD and SIG

Under this para the fol will be given :--

Loc and moves of HQs, instrs re wrls and line, nicknames, liaison.

NOTES

- 1. The examples which fol are suggested headings for Coy Orders for certain ops. They should not be fol slavishly, circumstances may require them to be longer or shorter, to contain more or fewer headings; they are simply a guide.
- 2. Bn Standing Orders will allow considerable savings in the length of orders if referred to when applicable. Make full use of them.
- If an op consists of a no of phases, then the task of a sub-unit for each phase is given in the one sub para, e.g.:
 b. 7 pl

| hase 1. | Res Pl |
|---------|------------------------------------|
| Task: | Remain in area of FUP |
| hase 2. | Aslt Pl |
| Task: | Pass through 8 pl and capture spur |
| Group | ing: (1) Aslt: 1 Tp A Sqn 4 H |
| | (2) On Reorg: Sec MMGs in an |
| Reorg: | |
| | |

4. Pl Orders

These fol the same lines as those given but of course "stepped down" one; the fol pts will be noted:

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- a. There will rarely be any Atts. or Dets in para 1.
- b. In the EXECUTION para, the sub units would in the case of 1 pl be:—1 Sec, 2 Sec, 3 Sec, 2 in mor Team, 3 .5 RL Team.
- c. The instrs given under armour and arty will generally be in the nature of info as to their activities, in so far as they closely affect the pl.

ATTACK

1. SIT

a. En Forces

Str, details of defs, obs, likely DF areas.

b. Friendly Forces

Brief outline of bn plan and comd's intention in so far as security allows. Ops of flanking units. Overall fire plan in outline only.

c. Atts and Dets

(1) Under comd(2) In dir sp

(3) In sp

2. MISSION

'A' Coy will capture

3. EXECUTION

| a. Gen b. 1 pl | e.g. 2 pl LEFT Aslt Pl Task: Capture Farm Buildings Grouping: (1) Aslt: One Tp A Sqn | | |
|--|--|--|--|
| c. 2 pl | 10 H in sp | | |
| d. 3 pl | (2) On Reorg: One Det | | |
| e. 4 pl | A tk Pl in area | | |
| $ \begin{cases} f. \\ g. \\ h. \end{cases} $ Dets of 2 Gp HQ Coy as applicable. | Reorg: Area 100 yds SOUTH of obj facing NORTH —NE Patrols | | |
| j. Armour k. Arty | e.g. One tp in sp of each fwd pl. e.g. | | |
| (1) 25 per fring conce on con chis U 5 to U + 15 and | | | |

- 25 prs firing concs on coy objs H-5 to H + 15 and smoking en posns.
- (2) Med concs on GREEN WOOD H to H + 15.

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- l. Coord Instrs
 - (1) Assy Area
 - (2) Action in Assy Area
 - (3) Move to FUP, Order of March and time of leaving.
 - (4) FUP
 - (5) Action in FUP and time of leaving
 - (6) Move to SL and Order of March
 - (7) SL, marking, protection
 - (8) H hr
 - (9) Rate of adv and fmn
 - (10) Bearing of adv
 - (11) Bdrys
 - (12) Detailed orders for Ptls
- 4. ADM and LOG
 - a. Move and loading of F Ech vehs
 - b. Loc of RAP
 - c. Feeding
 - d. PW
 - e. Med
 - f. Ammo
 - g. Dress
 - h. Tools
- 5. COMD and SIG
 - a. Loc and moves of HQs
 - b. Wrls
 - c. Line
 - d. Nicknames
 - e. Lt Sigs
 - f. Password

DEFENCE

- 1. SIT
 - a. En Forces
 - Any known info re en and his intentions
 - b. Friendly Forces

Such details of Bn plan and layout and flanking units as are nec for your pl comds to know. Outline of fire sp aval. Screens.

- c. Atts and Dets
 - (1) Under comd
 - (2) In dir sp
 - (3) In sp

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2. MISSION. P Coy will hold ...

- 3. EXECUTION
 - a. Gen c.g.

Coy will hold the posn with two pls up LEFT 5 pl, RIGHT 6 pl, in depth 7 and 8 pls.

- b. 5 pl
- c. 6 pl e.g. 5 pl. Area: Orcha.d d. 7 pl Arc of responsibility EAST-NE
- e. 8 pl
- f. Dets of 2 Gp HQ Coy as applicable
- g. 5
- h. Armour
- i Arty
- A. Fngr
- 1. Coord Instrs
 - (1) Bdrys
 - (2) Priority and Extent of Work
 - (3) Concealment
 - (4) Track Plan
 - (5) Deception
 - (6) Orders for opening fire
- 4 ADM and LOG
 - a. Orders for F Ech vehs
 - b. Allocation of def stores and mines
 - c. Additional ammo
 - d. Feeding arrangments
 - e. RAP
 - f. T.Lines
- 5. COMD and SIG
 - a. Loc of HQs
 - **b.** Runner Routes
 - c. Instrs for wrls and line
 - 4. Nicknames
 - e. Lt Sigs
 - f. Password

WITHDRAWAL

- 1. SIT
 - a. En Forces

Al. anown info re en and his intentions.

| b. Friendly Forces (1) Outline of bn plan (2) Future role of bn (3) Ops of flanking units (4) Overall deception plan (5) Outline of fire sp aval c. Atts and Dets (1) Under comd (2) Leaving comd (3) In dir sp (4) In sp 2. MISSION. A Coy will withdraw from present posn at hrs. 3. EXECUTION a. Gen b. 1 pl c. 2 pl e.g. 1 pl: Hold present posns until withdrawal as per coy timings. | c. Nicknames d. Passwords RIVER CROSSING 1. SIT a. En Forces All known info re defs, loc and str. b. Friendly Forces (1) Outline of bn plan (2) Outline of supporting fire (3) Ops of units holding bank and on flanks c. Atts and Dets (1) Under comd (2) In dir sp (3) In sp. 2. MISSION C Coy will |
|--|--|
| e. 4 pl) f. Dets of 2 Gp HQ Coy as applicable g. h. Armour j. Arty k. Engr l. Coord Instrs (1) Coy timings (2) Composition, move, RV and tasks of Coy Recce party (3) Coy Check Pt (4) Coy RV (5) Routes to Bn Check Pt (6) Bn Check Pt (7) Routes to Bn RV (8) Bn RV (Enbussing Pt) 4. ADM and LOG a. Mov and RV of Coy F Ech vehs b. Collection of blankets, tools and extra ammo from pls c. Feeding arrangements d. Loc of RAP 5. COMD and SIG a. Loc and moves of HQ and timings b. Instrs re wrls and line | 3. EXECUTION a. Gen b. 9 pl e.g. 9 pl RIGHT Aslt Pl c. 10 pl d. 11 pl Task: Capture track junc at |

- (a) Loc
- (b) Marking
- (c) Action
- (10) Crossing Place
 - (a) Route to it
 - (b) Marking
 - (c) Protection
- (11) H hr
- (12) Fmns for crossing
- (13) Action on landing

4. ADM and LOG

- a. Coy F Ech tpt-loading and priority of crossing
- b. Feeding arrangements
- c. Ferrying of ammo
- d. Evac of cas
- e. PW
- f. Dress
- g. Tools
- 5. COMD and SIG
 - a. Loc and mov of HQ and timings
 - b. Instrs re wrls and line
 - c. Nicknames
 - d. Lt Sigs
 - e. Password

PATROLS

- 1. Orders for ptl comd-the ptl comd should receive orders covering the fol pts:-
 - a. En Forces

All known info about en

- b. Friendly Forces
 - (1) Info about own tps
 - (2) Outline of fire sp aval
- 2. MISSION. He will.

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- 3. EXECUTION
 - a. Time out—time in (time restrictions on ptl comd only when nec)
 - b. Route and any restrictions
 - c. Own tps warned. Recognition
 - d. Action to be taken on meeting en
 - e. Any spec instrs on reporting info
 - f. Rehearsals
- 4. ADM and LOG
 - a. Rest
 - b. Feeding
 - c. Dress
 - d. Med-morphia
- 5. COMD and SIG
 - a. Instrs for use of wrls
 - b. Password and any spec sigs